

# MONDAY, JULY 14

Room/ Activity	7:00p	8:30p	10:00p
Orange Cnty Ballroom - 2	Advanced Decoder Programming With JMRI/Decoder Pro [ <u>Jacobsen, et al</u> ]	Using The JMRI/Panelpro Layout Editor [ <u>Duchamp, et al</u> ]	Create A Detailed 2D CTC Machine Model With JMRI/Panelpro [ <u>Bronson, et al</u> ]
Orange Cnty Ballroom - 3	Realistic Terrain And Landscape Modeling w/ Fran & Miles Hale [ <u>Hale, Fran &amp; Miles</u> ]	The Cheapest Train Store In Town That Isn't A Train Store [ <u>Fowler, Kimberly</u> ]	Fallen Flag Raised: NKP's St. Louis Line Operational [ <u>Koester</u> ]
Orange Cnty Ballroom - 4	Scratchbuilding 101 [ <u>Gough</u> ]	Scratchbuilding 102 [ <u>Gough</u> ]	
Grand Ballroom - G	How Do I Get The Sound Out? [ <u>Petrarca, Bruce</u> ]	How I Built My Railroad Signals [ <u>Metal</u> ]	Micro Cameras For Model Railroads [ <u>Carnighan</u> ]
Grand Ballroom - H	Operations For Beginners [ <u>Kaufman</u> ]		
Grand Ballroom - J	Architectural And Civil Engineering For Model Railroads [ <u>Carnighan</u> ]	Weathering With Chalks [ <u>Hauver</u> ]	Those Pesky Model Contest Forms Or Filling Out The Forms To Finish First [ <u>Hamm</u> ]
Grand Ballroom - K	How I Signaled My Model Railroad [ <u>Metal</u> ]	Handlaying Track Made Easy [ <u>Mitchell</u> ]	Creating The Perfect Pine [ <u>Mitchell</u> ]
Grand Ballroom - C	Play Trains Dominos [ <u>Anaheim Committee</u> ]		
La Jolla / Los Angeles	Build A Warehouse Roll-Up Door [ <u>Day, Charles (Bill) &amp; Carla D.</u> ] (7:30p - 10:30p)		
Layout Tours	L 2301 - Irvine Arrow (6:30p - 11:00p)		
	L 2302 - Fountain Valley Star (6:45p - 11:15p)		
Grand Ballroom - E	Contest Room Open for Viewing and Accepting Entries (8:00a - 10:00p)		
Grand Ballroom - E	SIG Room Open (8:00a - 10:00p)		
Grand Ballroom - F	Auction Room Open for Registration of Items And Bidding (2:00p - 7:30p)		